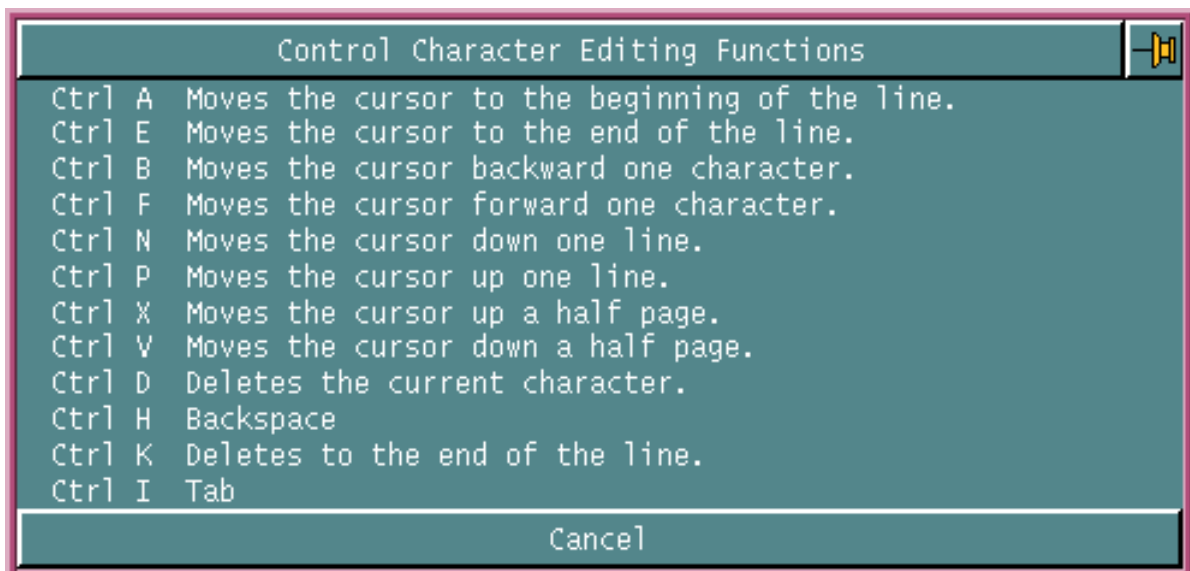


## Menüs : Informationen ( i )

ASSISTANCE...	Hilfszeile für Menü-Belegung
COMMAND HELP...	Online-Dokumentation / Text
STATUS...	Part-Name, Drawing-Name, Einheit
CONTROL KEYS...	siehe Menü
CUSTOMER SUPPORT...	→ Navigator / Explorer
DOCUMENTATION...	→ Navigator / Explorer
NOTES BOARD...	→ Navigator / Explorer
TRADEMARKS/COPYRIGHTS...	→ Navigator / Explorer

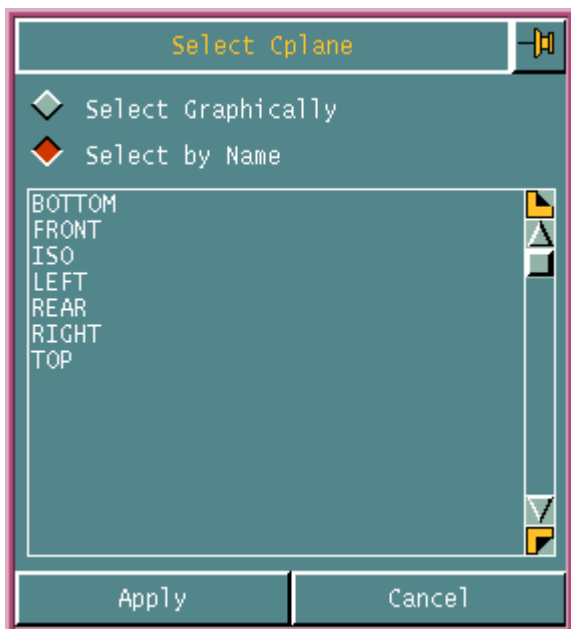


## Menüs : CPLANES

(Explicit Mod. User Guide Kap. 3)

SELECT...	SElect CPLane ...
DEFINE...	DEFine CPLane ...
DELETE...	DELeTe CPLane ...
CHANGE LENGTH...	ECHo CPLane LENGTH ...
SYMBOL ON	ECHo CPLane LENGTH ...
SYMBOL OFF	ECHo CPLane OFF

## Cplane wählen



## Menüs : LAYER

(Explicit Mod. User Guide Kap. 3)

SELECT	SElect LAYer ...
SELECT BY ENTITY	SElect LAYer ENTity: DRAW/MODEL ent
DISPLAY...	ECHo LAYer ...
INCLUDE/EXCLUDE...	ECHo LAYer INCLUDE ...
DISPLAY BY NAME...	Layernaming / INIT LNAME
DISPLAY ACTIVE ONLY	ECHo LAYer EXCLUDE 0-254

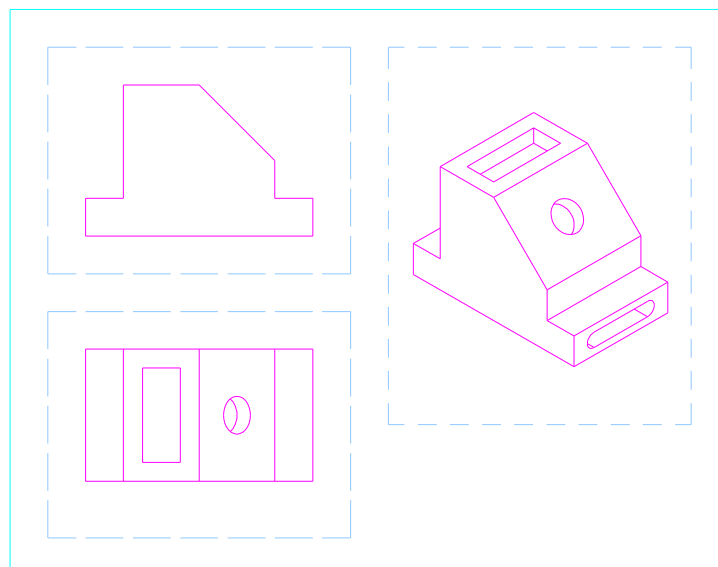
## Layer darstellen



## Menüs : ZOOM

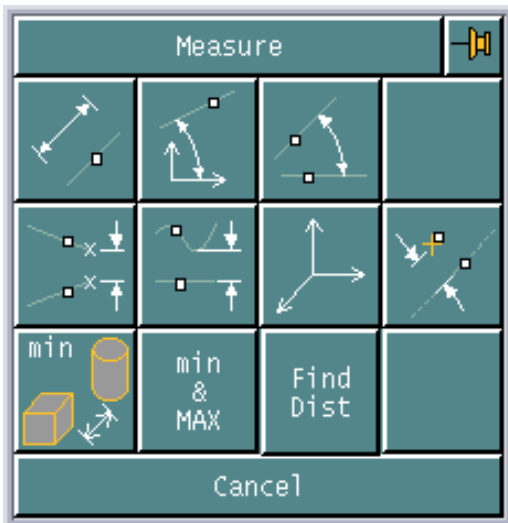
(Explicit Mod. User Guide Kap. 2)

ZOOM DRAWING	ZOOM DRAWing WIN: DRAW loc
ZOOM DRAWING OUT	ZOOM DRAWing OUT: DRAW loc
SHOW ENTIRE DRAWING	ZOOM DRAWing ALL
SCROLL DRAWING	SCROLL DRAWing: DRAW loc
ZOOM VIEW...	ZOOM VIEW Window: view
ZOOM VIEW OUT...	ZOOM VIEW Out: view
SHOW ENTIRE VIEW...	ZOOM VIEW ALL: view
SHOW VIEW ACTUAL SIZE...	ZOOM VIEW Lifesize: view
SCROLL VIEW...	SCROLL VIEW: view
UPDATE DRAW WINDOW	ZOOM DRAWing ALLDRAW
DRAWING IMAGE STATES...	SAVE IMAGE ...



## Menüs : MEASURE

(Explicit Mod. User Guide Kap. 8)

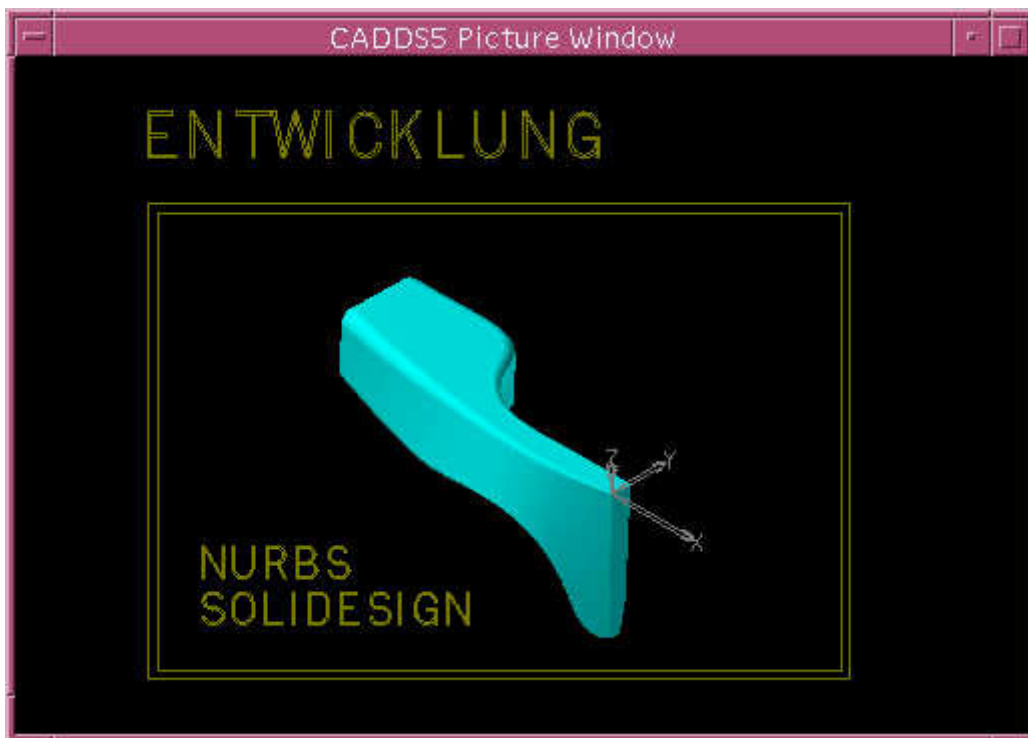


1. Reihe : MEASURE LENGTH: MODEL ent ...  
MEASURE ANGLE Hor: MODEL ent ...  
MEASURE ANGLE: MODEL ent ...
  
2. Reihe : MEASURE DISTANCE: MODEL ent END ...  
MEASURE DISTANCE FINITE: MODEL ent ...  
MEASURE DISTANCE Cpl: MODEL ent ...  
MEASURE DISTANCE: MODEL ent ...
  
3. Reihe : MEASURE DISTANCE Solid ...  
MEASURE DISTANCE FINITE ...  
FIND DISTANCE ...

## Menüs : SHADE

(Explicit Mod. User Guide Kap. 4)

HIDDEN LINE REMOVAL...	Hidden Line Removal
RENDER SOLID...	RENDER SOLID [E]
CADDSHADE SHADING	SELEct SHAde ON / SHAde PICT
CADDSHADE HIDDEN LINE	SELEct HIDE ON / HIDE PICT
REPAINT PICTURE WINDOW...	REPAint Shade
IMAGEDESIGN...	IMAGEDESIGN [E]
EDIT PICTURE...	
EXIT PICTURE	



## Menüs : REPORTS

(Explicit Mod. User Guide Kap. 2)

VERIFY ENTITY...	VERify ENTity ...
COUNT ENTITIES	COUNT ENTities
CPLANE DATA	LISt CPLane ...
VIEW DATA	LISt VIEW STATUS: view
LAYERS USED	LISt LAYer ALL
LAYERS VISIBLE	List Layer Used
LAYER COLORS	LISt LDIsdiscrimination
DRAWING	LISt DRAWing STAT ACTIVE
ADRAWING	List Adrawing (CAMU)
COUNT BY LAYER AND TYPE	COUNT ENTities Pces
COUNT DESIGN ENTITIES	COUNT ENTities Design
PARAMETERS	LISt PARAMeters
PICTURES...	LISt PICTure ...
SURFACE ATTRIBUTES...	LISt SATtributes Solid ...
MASS PROPERTIES...	LISt MPOint ...
VERIFY OBJECT...	Verify Object (CAMU)
FRONT COMPONENT...	
REAR VIEW COMPONENT...	
DETAILING...	

## Menüs : VIEW

(Explicit Mod. User Guide Kap. 2)



CHANGE VIEW CPLANE REAR: view

CHANGE VIEW CPLANE REAR: view

CHANGE VIEW CPLANE ISO: view

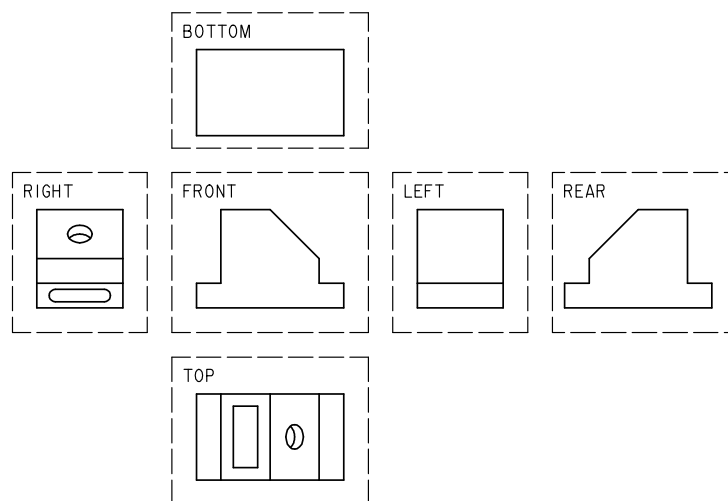
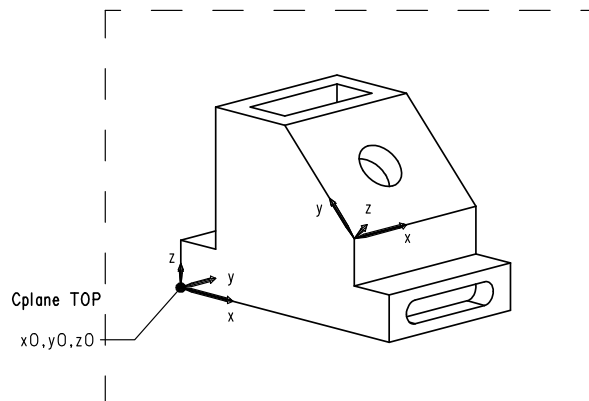
CHANGE VIEW CPLANE LEFT: view

CHANGE VIEW CPLANE FRONT: view

CHANGE VIEW CPLANE RIGHT: view

CHANGE VIEW CPLANE ...

CHANGE VIEW CPLANE BOTTOM: view





### Menüs : FILE

(Explicit Mod. User Guide Kap. 2)

FILE PART	Part zwischenspeichern
FILE PART W/ OPTIONS...	Part unter neuem Namen speichern
FILE & EXIT	Part speichern und verlassen
FILE & EXIT W/ OPTIONS...	opt. unter neuem Namen speichern
QUIT & EXIT	Part verlassen (ohne Speichern)
CONSTRUCT PART...	Part extrahieren (CADDS 4X)
INSERT PART...	Part einsetzen (CADDS 4X)
MULTIPART ACCESS...	VIEW PART ...
FILE RASTER...	CADDS 5 Raster-Mode
EXIT CADDS 5	CADDS 5 verlassen (Speich. opt.)

## Menüs : DRAWING

(Explicit Mod. User Guide Kap. 2/4)

ACTIVATE NEW...	Neue Drawing aktivieren
ACTIVATE OLD...	Vorhandene Drawing aktivieren
RENAME...	Drawing umbenennen
DELETE...	Drawing löschen
PUT CGM...	CGM-Datei erstellen
PLOT DRAWING...	Plot-Befehl (Standar )
PLOT DOT...	Plot-Befehl (Rasterplotter)
COPY...	Drawing kopieren
ENLARGE...	Drawing vergrößern
GET SIZE...	CADDS 5 Raster-Mode
CALIBRATE DRAWING	CADDS 5 Raster-Mode

### Menüs : VIEW

(Explicit Mod. User Guide Kap. 2/4)

DEFINE...	Neue View definieren
SET...	View-Status festsetzen
CHANGE ANGLE...	View drehen
CHANGE SIZE	View-Größe verändern
CHANGE SCALE	View-Skal. verändern (Maßstab)
CHANGE LOCATION	View-Pos. auf der Dwg. verändern
RESET...	View-Status zurücksetzen
BLANK	View ausblenden
UNBLANK...	View wieder einblenden
COPY...	View kopieren
DELETE	View löschen
VIEW STATE...	View-Status speichern in ext. Datei
DYNAMIC MANIPULATION...	ATTAch DYNAmics ...
PERSPECTIVES...	DEFine PERspective ...

### Menüs : ENTITY

(Explicit Mod. User Guide Kap. 3/4)

CHANGE LAYER...	Entity auf anderen Layer verschieben
CHANGE/SELECT COLOR...	Elementfarbe ändern
CHANGE/SELECT SGRAPHICS...	CHANGe SGRaphics ...
DISPLAY CURVATURE...	Krümmungsdarstellungen
SET/ERASE TAGS...	Elemente benennen (Tags)
CONVERT TO EXPLICIT	Umwandeln in expl. Elemente
HIGHLIGHT...	Elemente hervorheben (Param./Expl.)
BLANK/UNBLANK...	Elemente aus / einblenden
MARK/UNMARK...	Elemente markieren
DELETE...	Elemente löschen (mit Bedingungen)
MARK PLANENT...	Elemente markieren (gleicher Ebene)
COMPARE ENTITY	Elemente vergleichen

### Menüs : SETUP

(Explicit Mod. User Guide Kap. 3/4)

MODEL GRID...	Gitter Model-Mode
DRAW GRID...	Gitter Draw-Mode
VISIBILITY...	Sichtbarkeiten
ACTIVATE LAYER NAMES	Layer-Benennungen
SET LAYER COLORS...	Layer-Farben definieren
DISPLAY BY LAYER COLORS	Darstellung Layer-Farben
DISPLAY BY ENTITY COLORS	Darstellung Entity-Farben
CHANGE INPUT UNITS...	Einheiten definieren (mm,cm,m,...)
HIGHLIGHT...	
CADD SHADE...	CADDShade-Einstellungen
SURFACE ATTRIBUTES...	Einstellungen
IMAGEDESIGN...	Einstellungen
TABLET...	Einstellungen Tablett
HIDDEN LINE REMOVAL...	Einstellungen HLR
DETAILING...	Einstellungen Detailing
RASTER...	CADDS 5 Raster-Mode
Exclude Directory ...	(CAMU)
Exclude Directory ...	(CAMU)
Part Format ...	

### Menüs : UTILITY

(Explicit Mod. User Guide Kap. 3/4)

OPEN TEXT FILE...	Hardfile starten (DO HARdfile ...)
TIME STAMP	Datum (RUN DATE)
RUN COMMAND FILE...	Execute-File starten (EXEc FILE ...)
RUN MACRO...	CVMAC starten (RUN CVMac ...)
CLOSE TEXT FILE	Hardfile schliessen (DO HARdfile)
CREATE PARAMETER FILE...	Einstellungen speichern
DATABASE MANAGEMENT...	Datenbasis checken (CHEck DBAse ...)
RAPID PROTOTYPING...	Stereolithographie (PUT STL ...)
ATTRIBUTE MANAGEMENT...	Datenbank-Kopplung
CHANGE MANAGEMENT...	Datenbank-Kopplung
CUSTOM STRIPS...	Zusätzliche Menüs
CUSTOMIZER...	Menüanpassungen (Customizer)