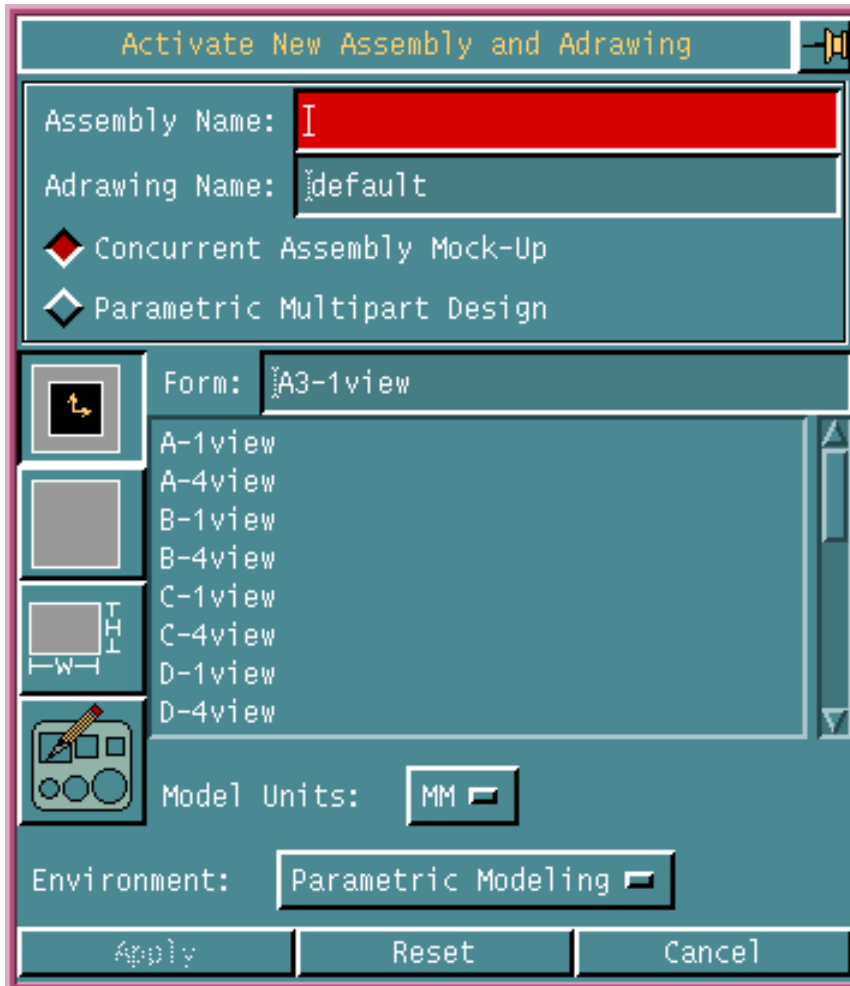
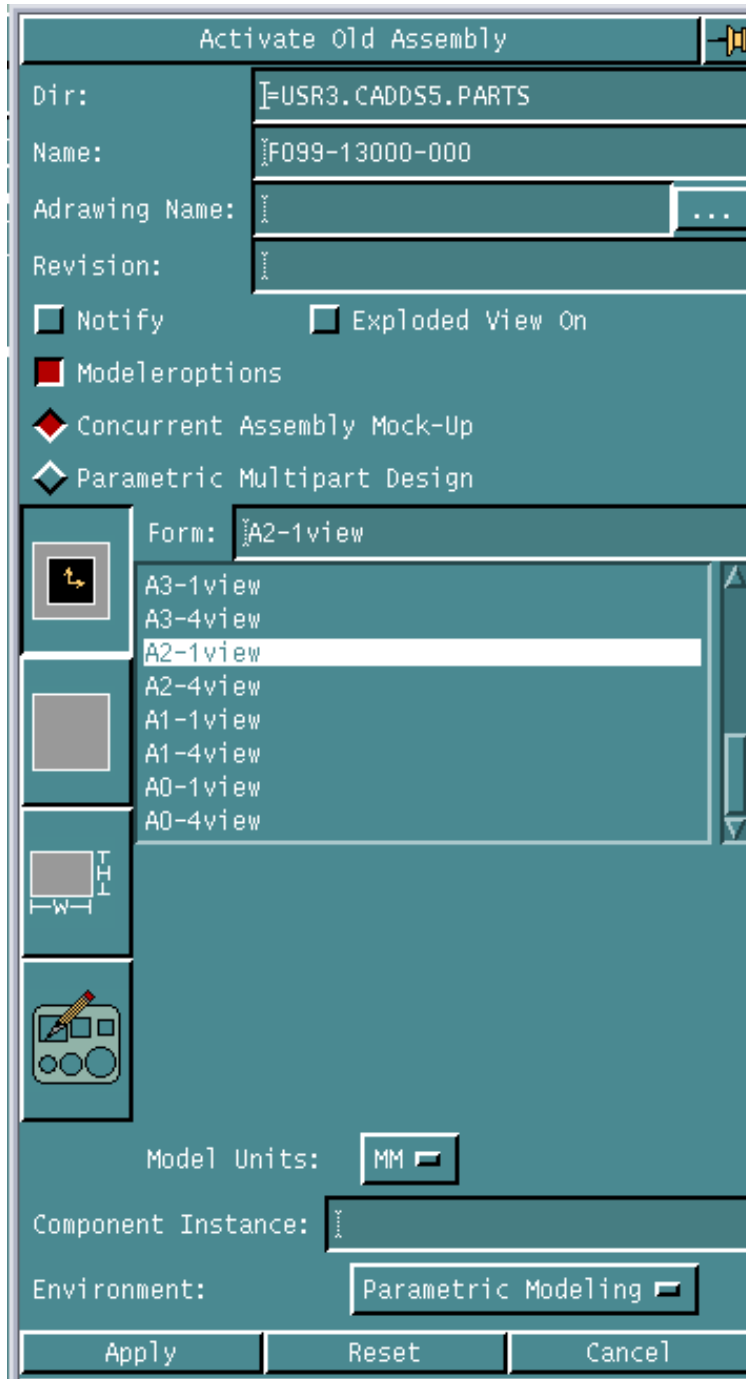


Menüs : Aktivieren einer neuen Baugruppe

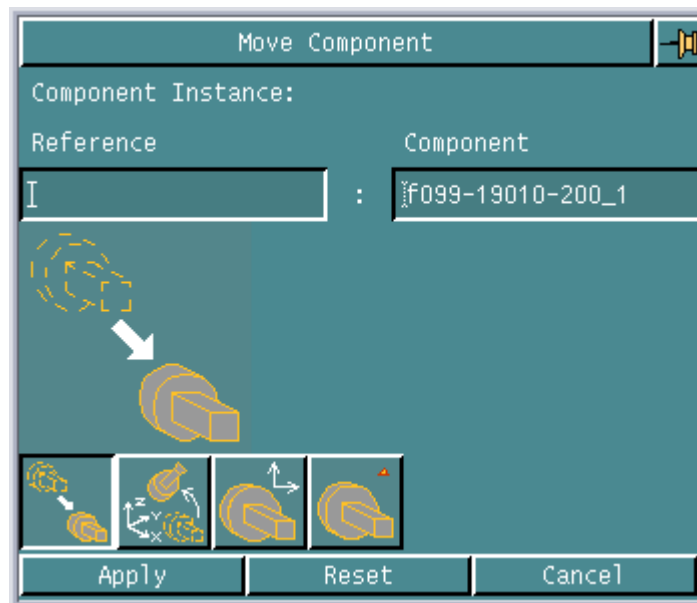


Menüs : Aktivieren einer vorhandenen Baugruppe






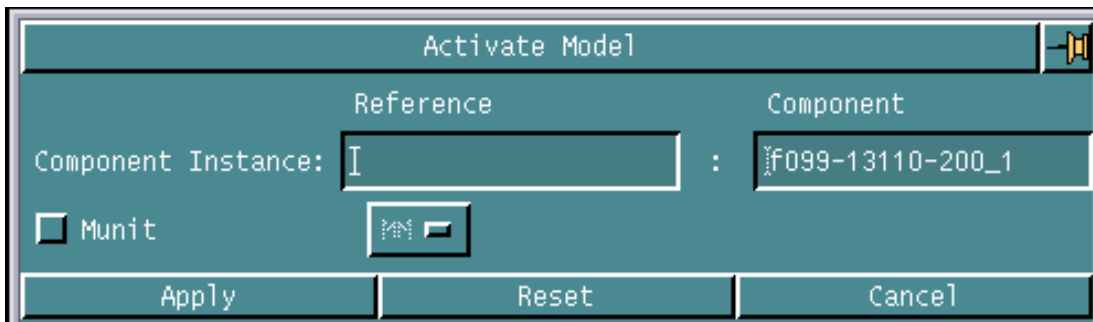
Menüs : Move Component

<p>1 Baugruppe aktualisieren Refresh Assembly</p> <p>2 CAMU-Befehl zurücknehmen Undo ACommand</p> <p>3 Komp. sperren/aufheben Lock, Unlock Component</p>		<p>Komponente umpositionieren Translate, Rotate, Orient Position Component</p> <p>Model aktivieren Activate Model</p> <p>Komponente kopieren Copy Component</p>
--	--	---





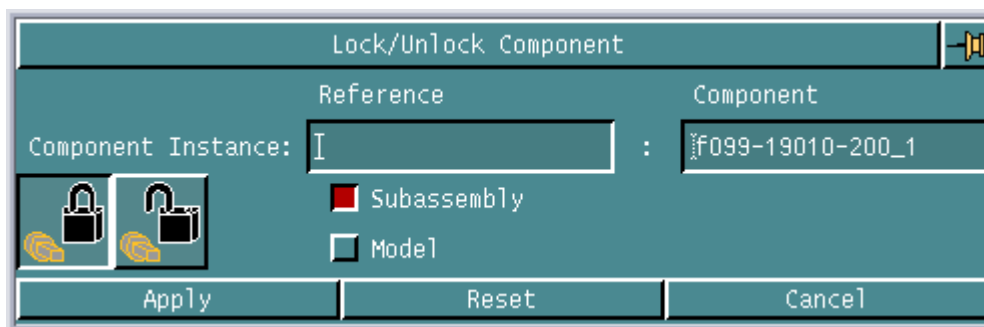
Menüs : Activate Model

<p>1 Baugruppe aktualisieren Refresh Assembly</p>		<p>Komponente umpositionieren Translate, Rotate, Orient Position Component</p>
<p>2 CAMU-Befehl zurücknehmen Undo ACommand</p>		<p>Model aktivieren Activate Model</p>
<p>3 Komp. sperren/aufheben Lock, Unlock Component</p>		<p>Komponente kopieren Copy Component</p>






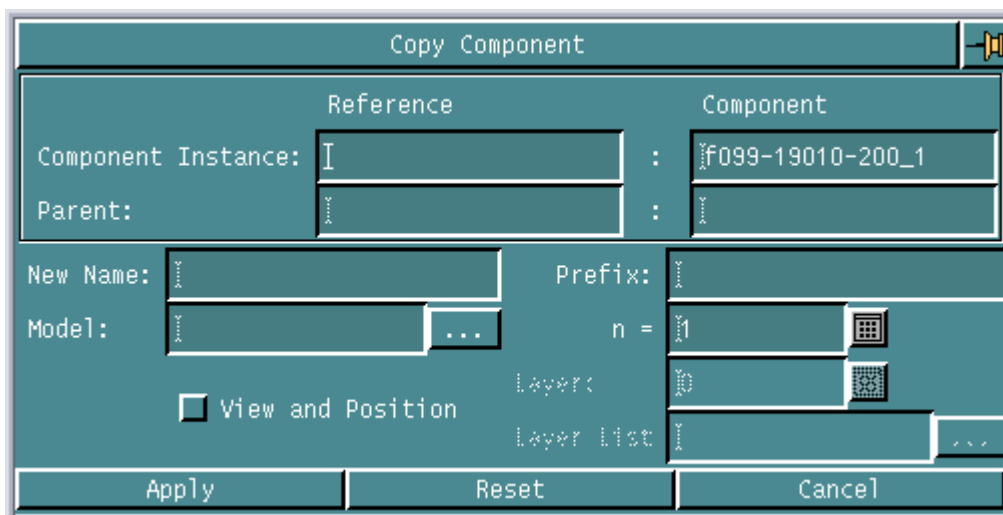
Menüs : Lock Component

1	Baugruppe aktualisieren Refresh Assembly			Komponente umpositionieren Translate, Rotate, Orient Position Component
2	CAMU-Befehl zurücknehmen Undo ACommand			Model aktivieren Activate Model
3	Komp. sperren/aufheben Lock, Unlock Component			Komponente kopieren Copy Component


















Menüs : Copy Component

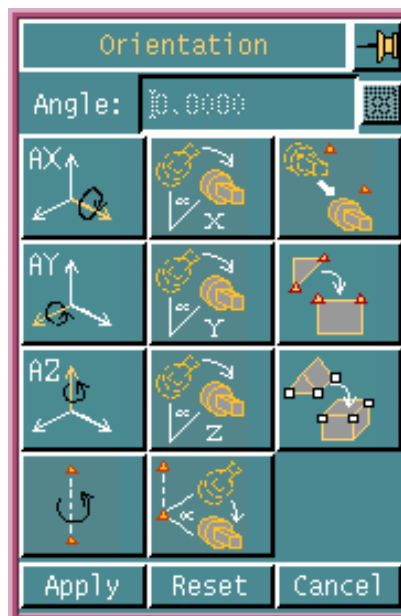
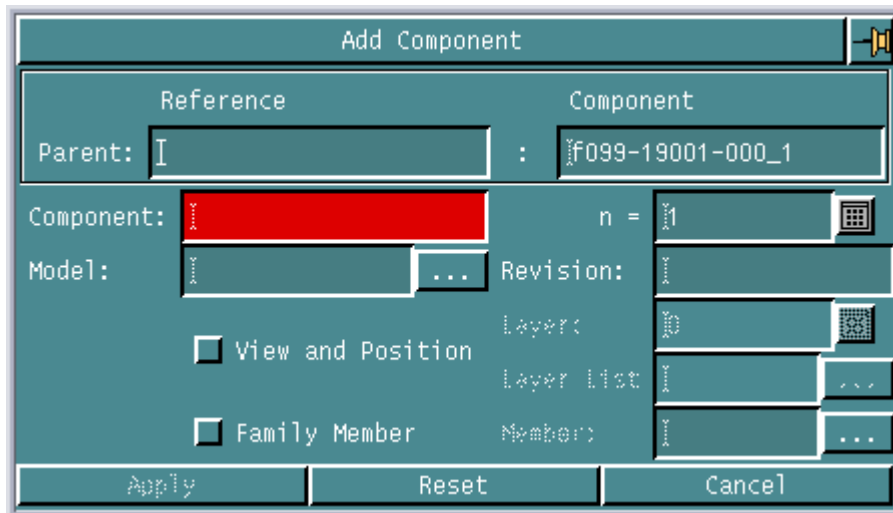
<p>1 Baugruppe aktualisieren Refresh Assembly</p>		<p>Komponente umpositionieren Translate, Rotate, Orient Position Component</p>
<p>2 CAMU-Befehl zurücknehmen Undo ACommand</p>		<p>Model aktivieren Activate Model</p>
<p>3 Komp. sperren/aufheben Lock, Unlock Component</p>		<p>Komponente kopieren Copy Component</p>



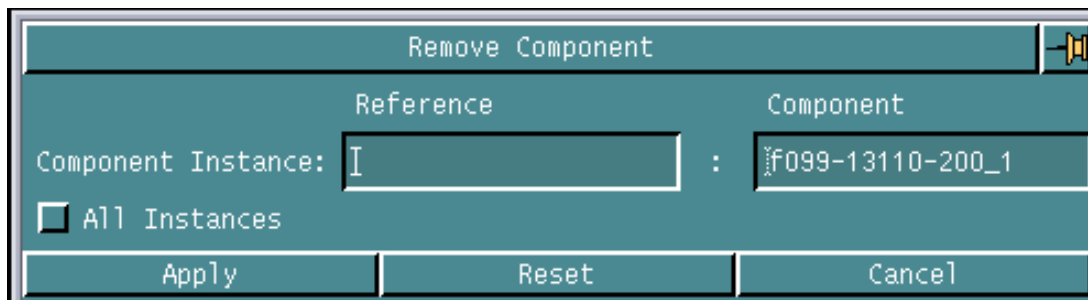
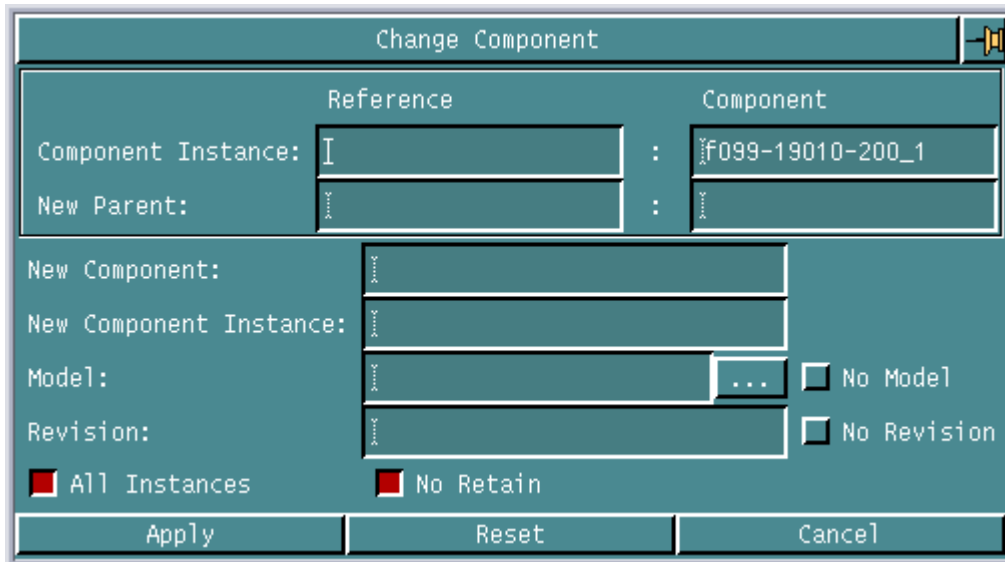
Menü-Übersicht : COMP/ASSY

1	Komponente einfügen Add Component			Komponente ändern Change Component
2	Komponente löschen Remove Component			
3				
4	Baugruppe einfügen Add Assembly			Baugruppe ändern Change Assembly
5	Baugruppe löschen Remove Component			
6				
7	Komponente umordnen Reorder Component			Ausblenden und Kompr. Display Structure Blank/Compress
8	Export Assembly			
9	Constrain Component			List and Delete
10	Unresolved Subassemblies			Assemble Component
11	Select Assemble			
12	Mirror Component			

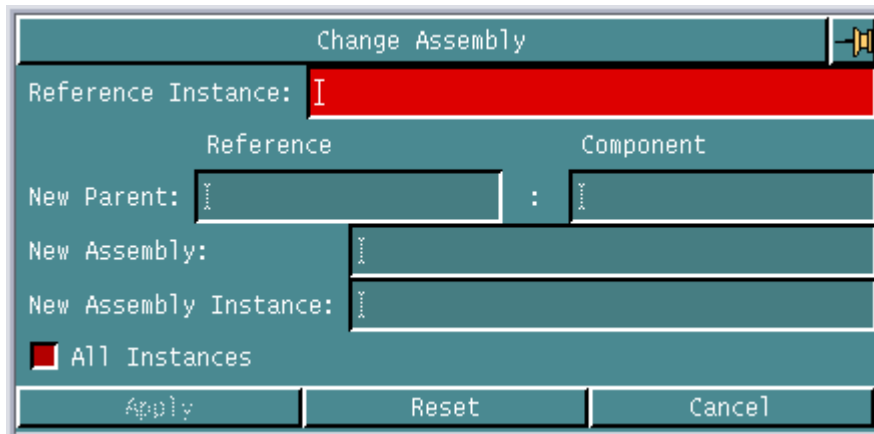
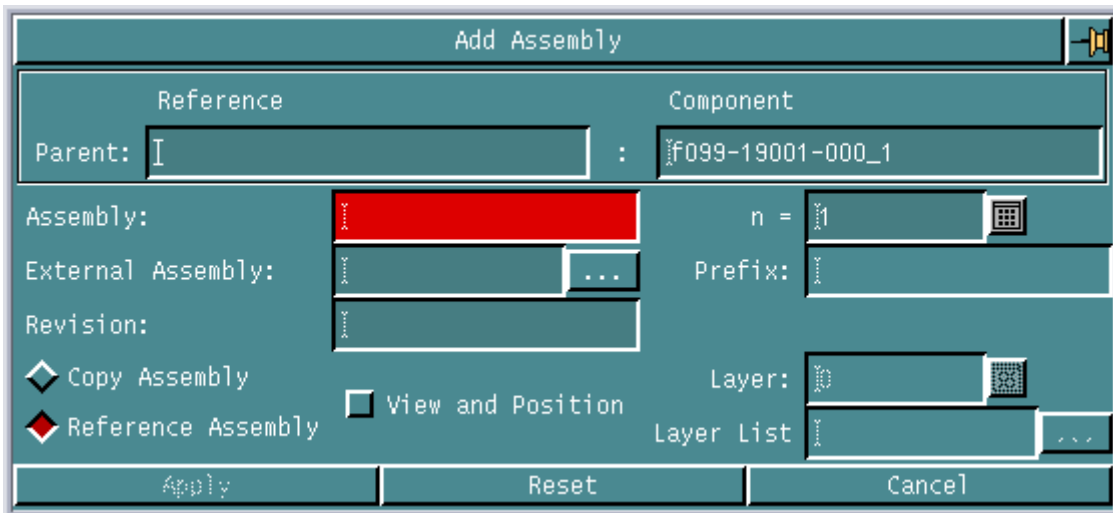
Menüs : Add Component



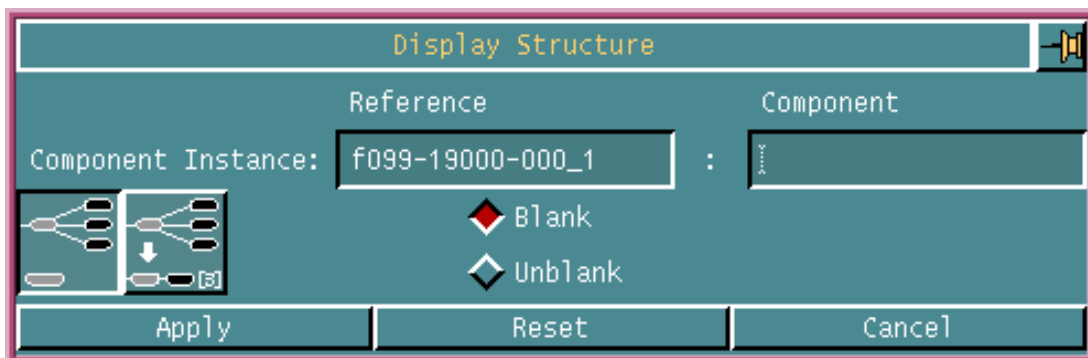
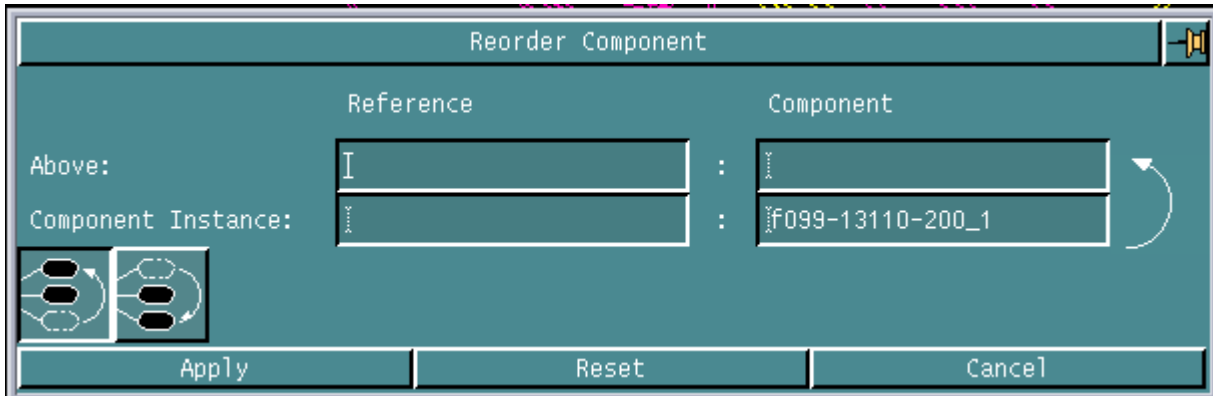
Menüs : Change Component / Remove Component



Menüs : Add Assembly / Change Assembly



Menüs : Reorder Component / Display Structure



Menüs : Export Assembly

The screenshot shows a dialog box titled "EXPORT ASSEMBLY" with a standard Windows-style title bar. The dialog is divided into several sections:

- Reference** and **Component** headers are positioned above two input fields.
- The **Component Instance:** label is followed by an empty text box under the "Reference" header and a text box containing "f099-19001-000_1" under the "Component" header.
- An **Export Name:** label is followed by an empty text box.
- A checkbox labeled **Convert Reference** is checked, indicated by a small red square.
- At the bottom, there are three buttons: **Apply**, **Reset**, and **Cancel**.

Menüs : Mirror Component

Mirror Component

Reference	Component
Component Instance:	F099-19001-000_1
Parent:	

Component Name Suffix:

Model Name Suffix:

Layer:

Layer List

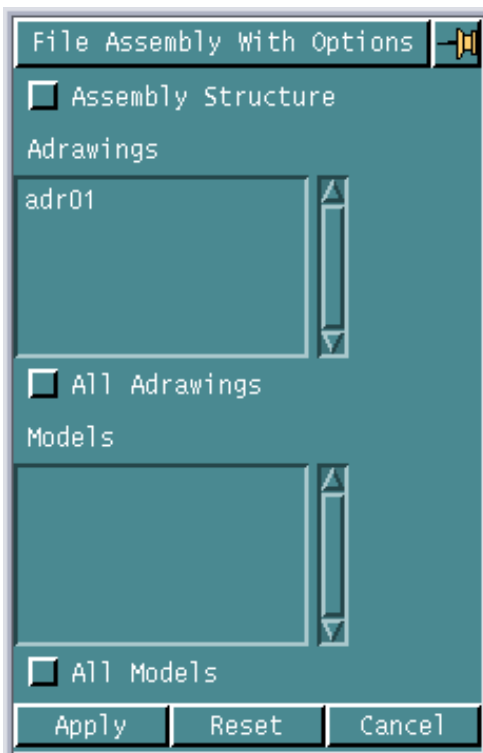
Orient

Keep

Apply Reset Cancel

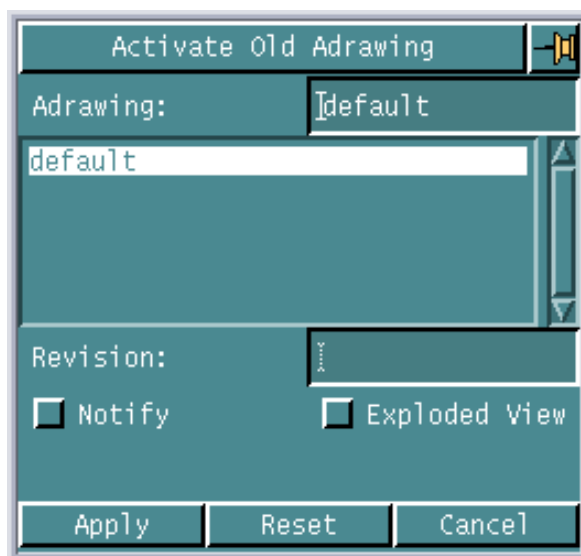
Menüs : FILE

FILE ASSEMBLY	Assembly zwischenspeichern
FILE ASSEMBLY W/ OPTIONS...	Optionen : Struktur, Adrawings, Parts
FILE & EXIT	Assembly speichern und verlassen
FILE & EXIT W/ OPTIONS...	Optionen : Struktur, Adrawings, Parts
QUIT SUSPENDED...	Susp. Part verlassen
QUIT REFERENCE...	Ref. Assemblies verlassen
QUIT & EXIT	Assembly verlassen (ohne speichern)
CONSTRUCT PART...	Nur in Explizit verfügbar
INSERT PART...	Nur in Explizit verfügbar
EXIT CADDS 5	CADDS verlassen (Speicherung opt.)



Menüs : ADRAWING

ACTIVATE NEW...	Neue Adrawing aktivieren
ACTIVATE OLD...	Vorhandene Adrawing aktivieren
CHANGE...	Revision einer Adrawing ändern
DELETE...	Adrawing löschen
TOGGLE EXPLODED	Umschalter für Explosionsdarst.
DELETE EXPLODED...	Explosionsdarstellung löschen
PLOT...	Plot-Befehl (Standard)
PUT CGM...	CGM-Datei erstellen
CHANGE BACKCOLOR...	Hintergrundfarbe ändern
COPY...	Nur in Explizit verfügbar
ENLARGE...	Nur in Explizit verfügbar
DRAWING...	Untermenü : DRAWING



Menüs : COMP/ASSY

CHANGE LAYER...	Layerveränderungen für Komponenten
HIGHLIGHT...	Komponente hervorheben
VIEW...	Komponente darstellen
BLANK/UNBLANK...	Komponente ausblenden
SCROLL...	Struktur-Fenster : verschieben
ZOOM	Struktur-Fenster : Zoom-Funktion
HIGHLIGHT ACTIVE	Aktive Komponente hervorheben
SELECTION MODE...	Nur in Explizit verfügbar



Menüs : View Component

